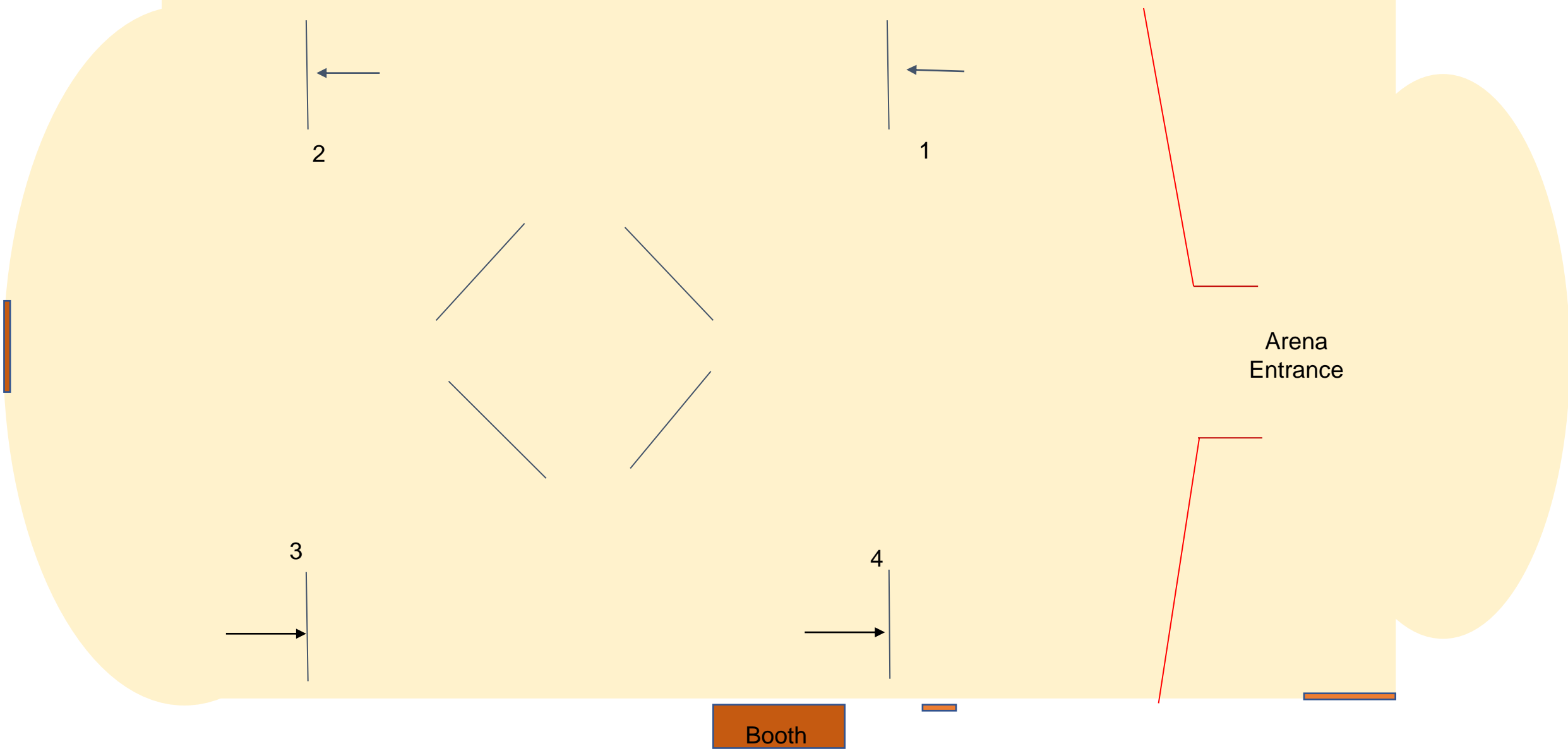
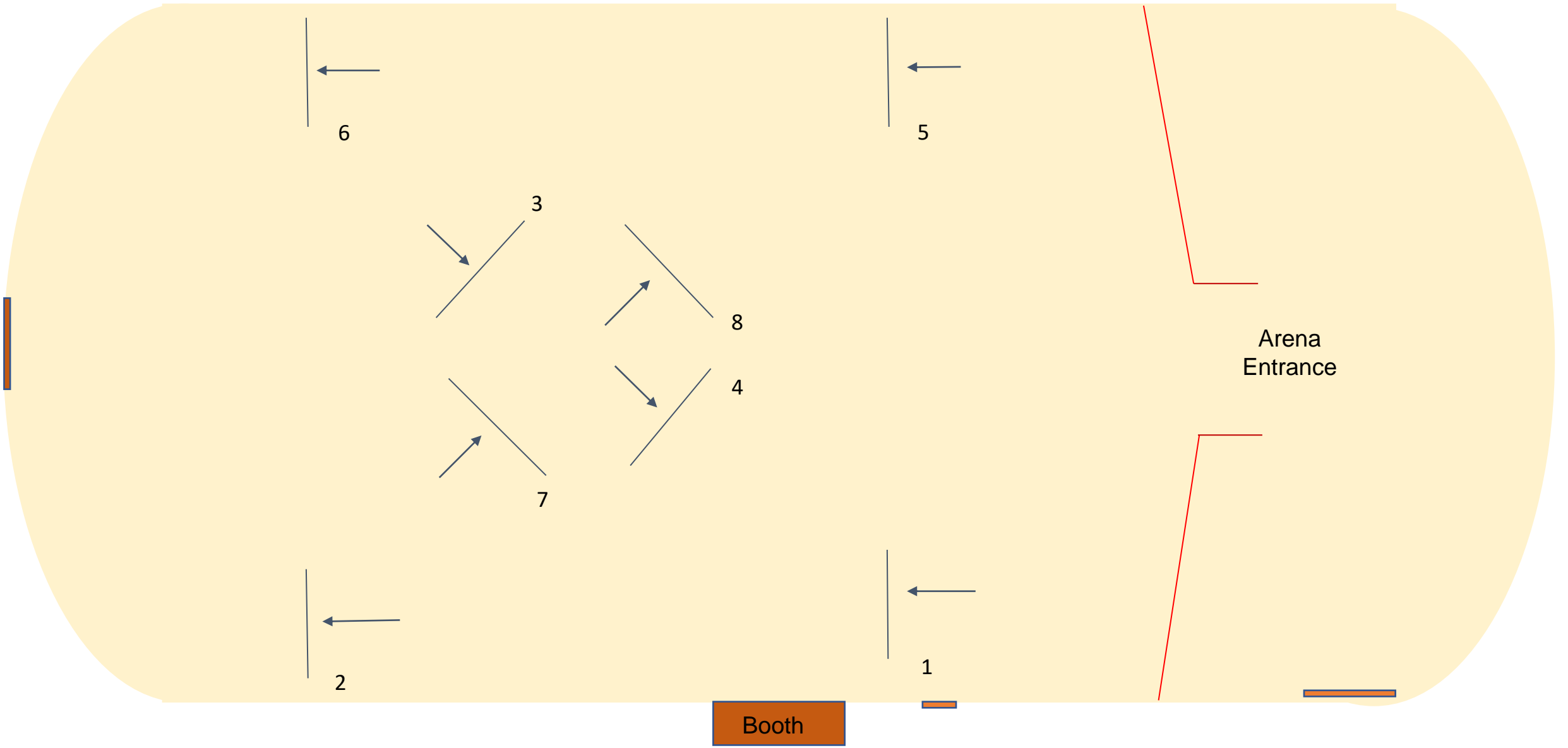


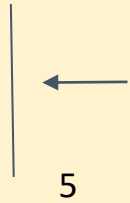
Pattern A - Class 1 Walk/Trot Poles & Class 2 Trot 12" Crossrails



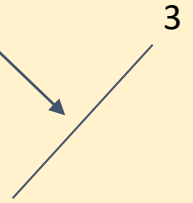
Pattern A - Class 3 Hunter Over Fences 12"
Class 5 Hunter Over Fences 2' - Class 7 Hunter Over Fences 2'3"-2'6"



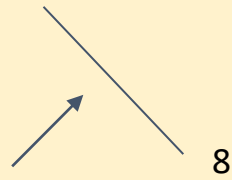
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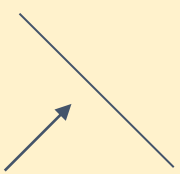
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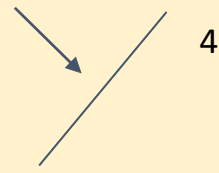
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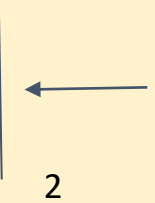
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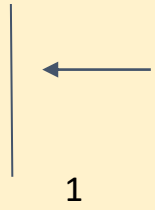
7



4



2

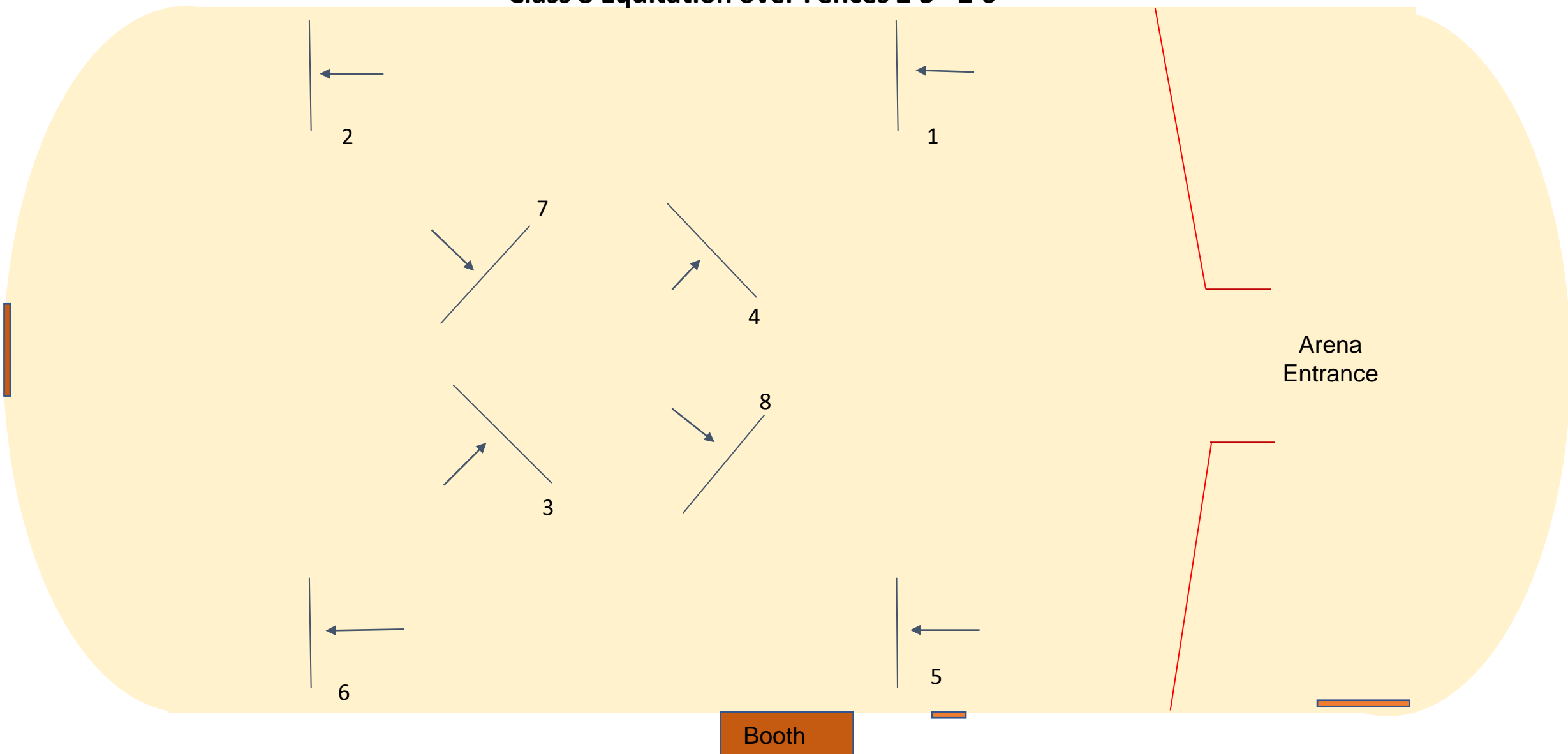


1

Arena Entrance

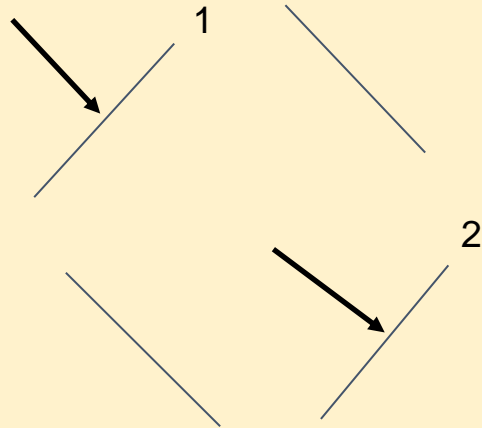
Booth

**Pattern A - Class 4 Equitation over Fences 12" - Class 6 Equitation over Fences 2'
Class 8 Equitation over Fences 2'3"-2'6"**



Pattern A - Class 8 – Hunter Hack 2'

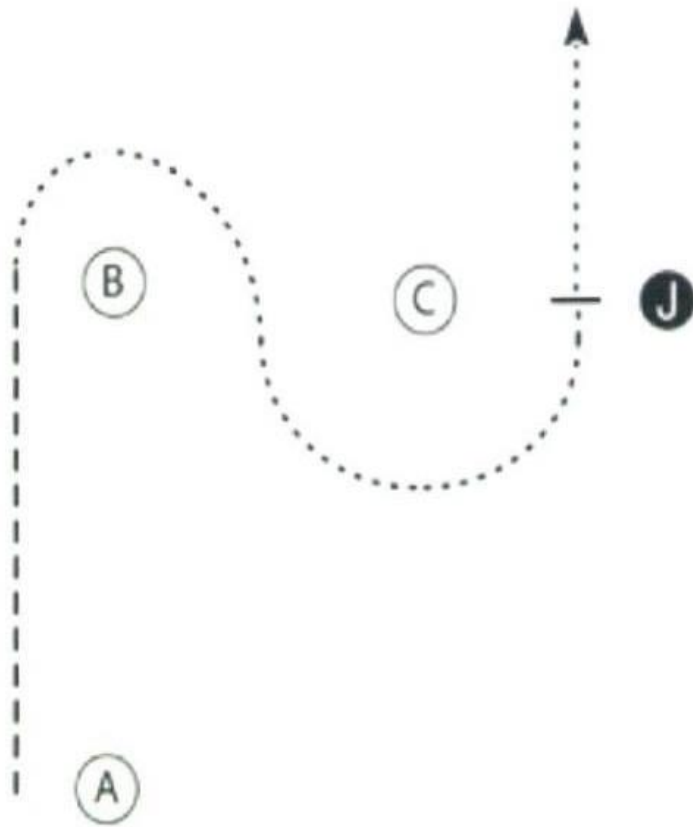
1. Be ready at A
2. When addressed pick up right lead canter to jump 1
3. Canter from 1 to 2
4. After 2nd fence hand gallop to B
5. Halt and back approximately 1 horse length
6. Drop your reins to signify completion



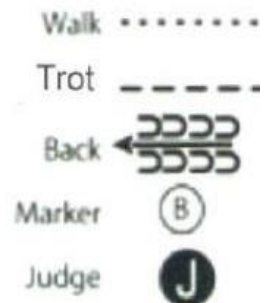
Arena
Entrance

Booth

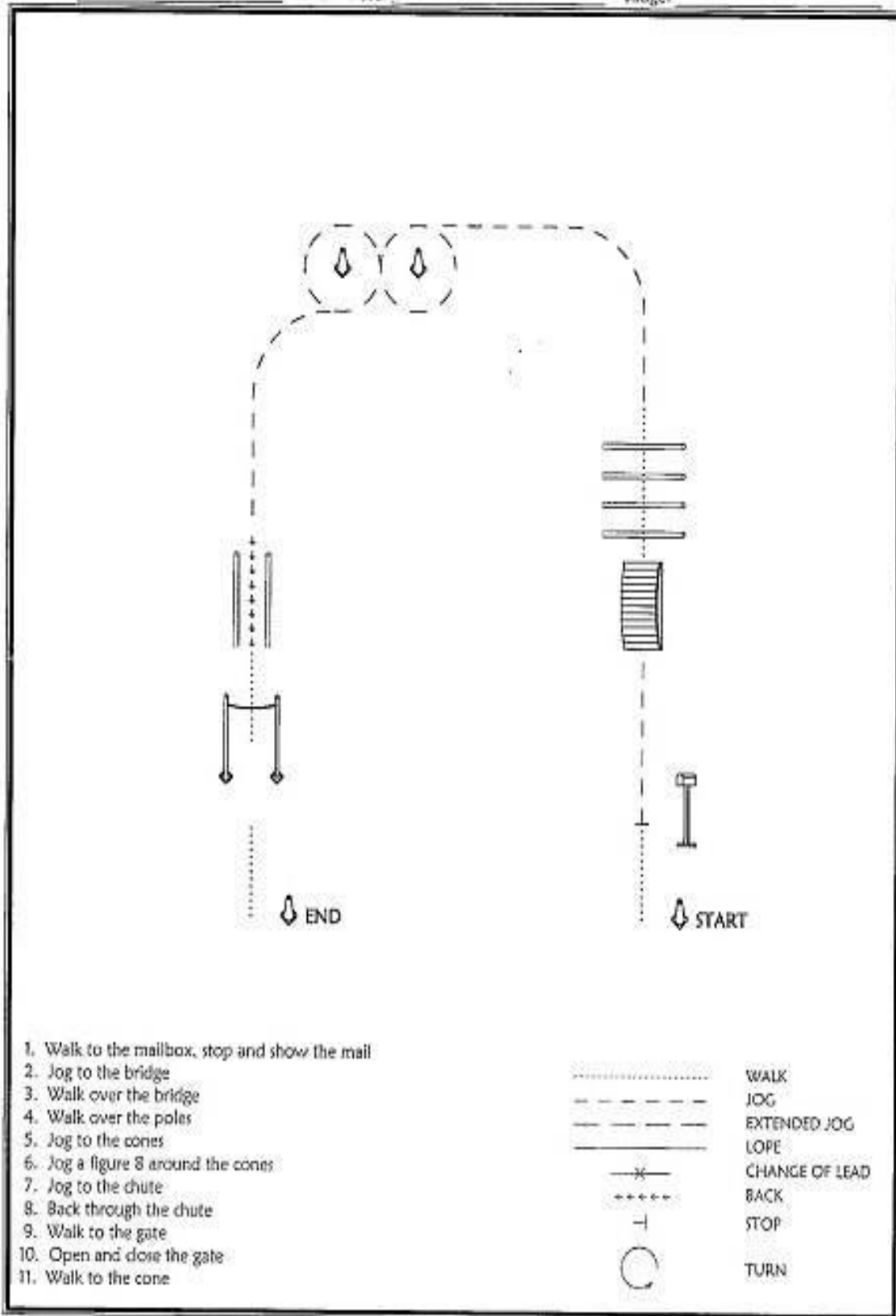
Pattern A
Class 23 – Pee-Wee & Youth Showmanship
Class 24 – Adult Showmanship



1. Trot A to B
2. Walk from B around C to the Judge
3. Stop and set up for inspection
4. When dismissed walk straight away from the Judge.



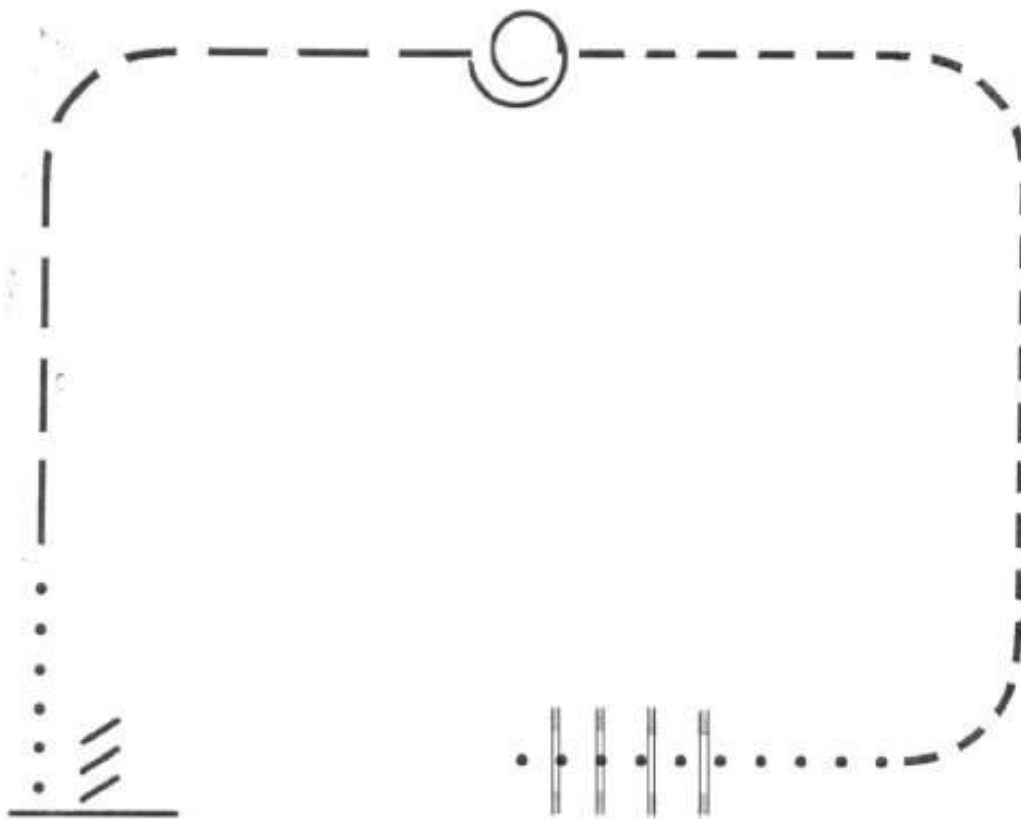
Class 26 – Western Trail (walk/jog)



Walk Trot Ranch Riding Pattern

PATTERN A

1. Walk poles
2. Walk
3. Trot
4. One turn, either direction
5. Extend trot
6. Walk
7. Stop, back



Class 40 - Western Horsemanship – walk/jog

